



# CLEVELAND GRIER III

2D ANIMATOR | [WWW.GRIERANIMATIONS.COM](http://WWW.GRIERANIMATIONS.COM)

## OBJECTIVE

Recent SCAD graduate with a strong foundation in 2D animation, storyboarding, and character performance. Passionate about visual storytelling and bringing characters to life through expressive motion. Skilled in industry-standard software such as, Toon Boom and Adobe Creative Suite, with a collaborative mindset and a commitment to continuous learning in a studio environment.

## SKILLS

- Character Animation
- Compositing & Editing
- Compositing in Adobe After Effects
- Adobe Photoshop (Certified)
- Toon Boom Harmony
- Team Collaboration
- Asset Organization & File Management
- Time Management under Tight Deadlines

## EXPERIENCE

### 0811 ARTILLERY CANNONNER • USMC • 2016-2020

Served as a Cannoneer A-Chief with leadership responsibilities over a team, managing operations, maintenance, and training. Honored with promotion to Sergeant and received an honorable discharge. Developed strong discipline, teamwork, problem-solving, and leadership skills in high-pressure environments.

## EDUCATION

### BFA • 2021-2025 • SAVANNAH COLLEGE OF ART AND DESIGN

Worked on over six short films, serving as Production Manager on one project. Recognized with a scholarship for a commendable entry portfolio and earned Dean's List honors multiple quarters.

### HIGH SCHOOL DIPLOMA • 2012-2016 • STONE MOUNTAIN HIGH SCHOOL

Played on the varsity soccer team, was a member of the robotics club, participated in Men of Distinction, engaging in mentorship and leadership development programs.

## PROFESSIONAL DEVELOPMENT

During my time at SCAD, I participated in multiple Extended Learning Opportunities (ELOs), engaging in hands-on projects and collaborative workshops that enhanced my skills in animation and teamwork.



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